Computer Science
MASTER OF SCIENCE DEGREE PROGRAM
UIC offers a world-class computer science education taught by globally recognized experts.

A master’s degree from UIC will prepare you to enter the CS field at a higher level—or move into a higher position than you now have.

Worldwide demand for experts in artificial intelligence, machine learning, cybersecurity, software engineering, and other computer science fields continues to grow. The U.S. Bureau of Labor Statistics cites a $118,000 median annual salary for CS jobs and anticipates a 16-percent increase in positions by 2028, noting that most will require a master's degree.

UIC's MS program provides a comprehensive foundation in CS and can be completed in three ways.

**Thesis Option**
In conjunction with your coursework, the thesis option pairs you with a faculty mentor and gives you the chance to write an original research-based thesis on a topic that interests you. Students have found that the specialization of a thesis makes them more marketable to employers. Thesis experience is also ideal for students who might want to continue on for doctoral study after the MS.

**Project Option**
The project option allows you to complete a capstone project with guidance from a faculty advisor, but it does not require a formal presentation or defense. This is a way to delve into a particular application of computer science and showcase your work to potential employers.

**Coursework Option**
The coursework-only option allows you to complete all the credits toward your MS degree through our comprehensive selection of computer science courses.

**UIC's Academic Strengths**

- Artificial Intelligence
- Machine Learning and Data Mining
- Natural Language Processing
- Computer Security
- Software Engineering
- Theory

**Featured Courses**

- **CS 411 ARTIFICIAL INTELLIGENCE I**
  This course covers problem representation, rule-based problem-solving methods, and heuristic search techniques. Students explore applications in expert systems, theorem proving, and language understanding. Individual projects are assigned.

- **CS 426 VIDEO GAME DESIGN AND DEVELOPMENT**
  Learn about the theory and practice of video game design and programming. Students form interdisciplinary teams to design, build, and demonstrate video games or related interactive simulation environments.

- **CS 428 VIRTUAL, AUGMENTED, AND MIXED REALITY**
  Students develop an understanding of virtual reality, augmented reality, and mixed reality environments. Topics include display devices, input devices, tracking, navigation, interaction, collaboration, generating visuals and sounds, software tools, applications, evaluation, and safety.

- **CS 478 DESIGN OF MOBILE APPS**
  Through-in-class instruction and programming assignments, students become familiar with the design and implementation of mobile applications. Topics span operating systems, object-oriented languages and programming environments for mobile platforms, integration with hardware components, and location-aware applications.

**A Step Ahead**

Thanks to the strength of our curriculum and UIC's global connections, many MS students are able to get internships that help them level up their career planning.

**Simran Jumani**
Internship: Facebook
Location: Menlo Park, CA
Assignment: Development of machine learning models
Enrichment: Participating in an internal Facebook hackathon and showcasing a prototype
Her perspective: “I was assigned to a manager who guided me throughout the internship and helped me pick the projects that I was most interested in. Interns are treated on par with full-time employees and work on projects that have a direct impact on Facebook’s products.”

**Aishwarya Chevali**
Internship: Expedia
Location: Chicago, IL
Assignment: Software development on the multi-item packages team, experimenting with ideas for a new site feature and bringing it to life
Enrichment: Learning how to think about what a customer wants from a travel website
Her perspective: “It is surprising how the slightest changes to a product have a huge impact on the business.”
After UIC, where to?

Companies that have hired graduates of the UIC MS in Computer Science program include:


Marco Cavallo
Research Engineer, Apple

Marco Cavallo was drawn to UIC by his passion for computer graphics—an area in which UIC’s Electronic Visualization Lab is a world leader. He focused his coursework on computer graphics, machine learning, and artificial intelligence, and wrote an original thesis on augmented reality.

Augmented reality is at the core of Cavallo’s role in Apple’s Technology Development Group, a large team at the company. He is in charge of creating data visualization tools and machine learning infrastructure to foster computer vision research.

His advice to incoming UIC master’s students? Spend your last six months of the program on a thesis or a research assistantship—opportunities that are plentiful at UIC and, in Cavallo’s view, crucial in obtaining your first job.

Palak Jain
CTO, PEAK6 Capital Management

Palak Jain joined Peak6 Capital Management as a software engineer after completing her MS in computer science at UIC. Nine years later, she leads a team of 50 people as Peak6’s CTO.

Jain cites the computer science faculty as the highlight of her time at UIC, noting that they helped to tie classroom lessons to the problems faced by real businesses. “If you are looking for a career,” she said, UIC computer science “prepares you for the real world.”

Jain is passionate about increasing the presence of women in technology. She visits universities and high schools to talk about tech careers, runs an all-female summer fintech internship at PEAK6, and serves as a mentor to younger women and girls who are interested in CS. “In Chicago, there are only 18 female tech leaders, less than 1 percent—and I’m one of them,” she said. “If more women can get into tech, that would be great in my mind.”

Admissions

Full details on how to apply—including requirements and deadlines—are at cs.uic.edu under the Graduate menu.

Interested in graduate study at UIC? Talk to us. Contact our computer science graduate team with questions or for an informal conversation.